





Introduction

Why is a study of computer science needed

How a computers utilised in a shipboard context

Introduction to key terms and architecture

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Learning Outcomes

■ 6.1. Understanding computer terminology . Introduction to Bit, Byte, RAM ROM

At the completion of the session, students will be able to

- 1. Explain the key concepts, principles and techniques associated with computing and information technology systems
- 2. Recognise major trends in computer and processor development and use in a shipboard setting.
- 3. Explain or define key terms used in computer science



What is a computer

- The term "computer" is derived from a Latin term "compute," which means 'to calculate.'
- Initially, the computer system had been designed to calculate; it was intended to be a computing device.
- However, over a period of time, this device technically advanced; at present, it can perform a wide range of desirable works apart from simply calculation.
- M The main function is in some form of data processing.

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Shipboard applications

Wide and varied use

- Navigation and position fixing
- Engine control and monitoringCommunications (internal and
- external) MCrew entertainment
- Security
- occurry
- Safety requirements Stability calculations
- General administration



Following are the core functions of a computer system -

Key Functions of a computer

- A computer accepts the **command** and/or data as an **input** given by the user.
- A computer follows the **instructions** and **stores** the **data** given by the user.
- A computer processes the **data** as per the **instructions** given by the user.
- A computer gives the desirable results in the form of output.

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Requirement for a computer system

Input of data

- Manipulation/processing of data
- Giving output (i.e. management of an output result)
- In computer system, data needs to be arranged in an orderly and systematic form.

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Main features of a computer system (1)

The Following are the salient features of a Computer System -

- Automation The operating system of a computer system is automatic, as no human intervention is required; simply when given a command and it will do the work automatically
- Speed Depending upon the power of the computer, it can perform, it can take Millions of instructions per second.
- Storage A computer system can store enormous quantity of data in different format.
- Accuracy The accuracy of a computer system is very high.

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Main features of a computer system (2)

- Versatility A computer system is capable of performing a wide range of tasks.
- Diligence A computer neither get tired nor lose concentration.
- Reliability As a computer system always gives an accurate result; therefore, its reliability is very high.
- Vast memory A computer system can have a wide range of memory which can recall the desired data at any point of time.

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Key components of a computer system

Basic components of a computer system.

- **Hardware** The physical components collectively form the hardware of a computer system
- Software -
- Humanware
- M Firmware
- Bridgeware
- 🛚 Firmware

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Hardware

- Hardware comprises of the equipment that helps in the working system of the computer.
- Following are some of the different types of hardware components (which have specific functions and are commonly found on board ship)

 - Monitor It displays (visual) the result.
 CPU It is the Central Processing Unit that controls the computer's functions and transmits data. Motherboard - It is mainly accountable to establish communication between components and transmission of information.
 - RAM It is the Random Access Memory and responsible for the storage of programs that are currently running and also stores data temporarily.
 Hard Disk Drive (HDD) or Solid State Drive (SSD) It is a permanent memory storage device.

 - Floppy Disk Drive Although rarely used, is still found on systems such as older data loggers, Sat-C installations etc.
 - Optical disks It is a device that also store data. For example, CD, DVD, etc.
 USB Storage A form of solid state device

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Software

Software is an intangible part of hardware and controls the sequence of operations.

- Types of Software
- M Depending on the basic features and functionality, software can be
- categorized as -
- Operating Systems (OS)
 Application Software (AS)
- E-accessibility Software

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Operating System and Application software

- M The Operating system is software that helps to load the basic program automatically as soon as the computer is started. There are numerous operating systems, some bespoke.
- Operating Software Examples
- Microsoft Windows 11, 10, Vista, XP, NT etc.
- Mac OS X Panther, Cheetah, Snow leopard, etc. Linux Debian, Ubuntu, Fedora, Knoppix, etc.
- E-accessibility Software
- The E-accessibility software components additional facilities to users such as -- Voice recognition software
 - Screen reader
 - Magnifying tool - On-screen keyboard
 - Simulation developed from Video games

Application Software

- M The software, which can be used on an installed operating system, is known as application software. (APPS) The following are the significant examples of application software -
- Office programs Microsoft Office (Word, Excel, PowerPoint) , OpenOffice, LibreOffice, etc.
- Web browser Internet Edge/Explorer, Mozilla Firefox, Google Chrome, Opera, Safari, etc.
- Antivirus Program e.g. Norton, McAfee, Quick Heal, Avira, Kaspersky, etc.

• Your examples ?

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E-accessibility Software

The E-accessibility software components additional facilities to users such as -

- Voice recognition software
- Screen reader
- Magnifying toolOn-screen keyboard
- Video games
- · Learning software, etc.

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The computer hardware - Bits

- Storage The storage capacity of a computer system is normally expressed in terms of Kilobytes (KB), Megabytes (MB), Gigabytes (GB), or Terabytes (TB).
- What does this mean?
- The **BIT** is the fundamental building block of computers and ALL digital devices.
- A bit is a binary digit, the smallest increment of data on a computer. A bit can hold <u>only one of two values</u>: 0 or 1, corresponding to the electrical values of off or on, respectively.
- M This can also be True/False

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Task

How can 1 GB be written as

- Megabytes
- 🛿 Kilobytes,
- 🛯 Bytes
- 🛯 Bits

Clue, A terabyte (TB) is 1,024 GB;

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Answer

- 1 GB is 1,024 MB, or
- 1048576 KB (1024 x 1024)
- 1,073,741,824 bytes (1024x1024x1024).
- 8589934592 bits
- Many hard drive manufacturers use a decimal number system to define amounts of storage space. As a result, 1 MB is defined as one million bytes, 1 GB is defined as one billion bytes, etc.
- Since a computer uses a binary system there is a discrepancy between a hard drive's published capacity and the capacity recognised by the computer.

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Other number bases HEX and OCTAL

M The large numbers make it difficult for humans to use and describe.

- Conveniently we can express these numbers to different bases
- In day to day life we use denary, to the base of 10.
- M This is not very convenient when expressing binary sequence.
- It is usual to CONVERT to
- Base 16 Hexadecimal
- Base 8 Octal

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ASCII

- For meaningful OUTPUT, binary codes are used.
- One of the most common encoding formats is ASCII (American Standard Code for Information Interchange).
- Character for text data in computers and on the internet use this.
- In standard ASCII-encoded data, there are unique values for 128 alphabetic, numeric or special additional characters and control codes.

x	Neme	Cher	Ctrl-char	Dec	Hex	cher	Dec	Hex	Char	Dec	Hex	Cha
	Null	NUL	CTRL-0	22	20	Space	64	40	@	96	60	
	Start of heading	SOH	CTRL-A	22	21	1	65	41	A	97	61	a l
	Start of text	STX	CTFL-8	34	22		66	42	8	98	62	b
	End of beat	ETX	CTRL-C	25	23		67	43	с	99	63	c
	End of smit	EOT	CTRL-D	36	24	\$	68	44	D	100	64	d
	Enquiry	ENQ	CTRL-E	27	25	56	00	45	2	101	65	
	Acknowledge	ACK	CTRL-F	28	26	8	70	46	F	102	66	¥
	Dell	DCL.	CTFL-G	29	27		71	47	G	103	67	0
	B-adicspace	85	CTRL-H	40	28	(72	48	н	104	68	h
	Horizontal tab	HT	CTRL-1	41	29	5	73	49	1	105	69	1
	Line feed	LF	CTRL-J	42	24		74	44	3	105	64	1
	Vertical tab	VT	CTRL-K	42	20	+	75	48	ĸ	107	63	k –
	Form feed	FF	CTRL-L	44	20		76	40	L	108	60	1
	Carriage feed	CR	CTRL-M	45	20	-	77	40	M.	109	60	83
	Shift out	so	CTRL-N	46	26		78	Æ.	N	110	(E	n
	Shftin	\$1	CTRL-O	47	2F	1	79	4	0		¢F	0
	Dista line escape	DLE	CTRL-P	48	30	0	80	50	P		70	D
	Device control 1	DC1	CTRL-Q	49	31	1	81	51	9	113	71	9
	Device control 2	DC5	CTRL-R	50	32	2	82	52	R	114	72	r -
	Device control 3	DC3	CTRL-S	51	33	3	83	53	s	115	73	5
	Device control 4	DC4	CTRL-T	52	34	4	84	54	т	116	74	t
	Neg acknowledge	NAK	CTRL-U	\$3	35	5	85	55	U	117	75	u
	Synchronous idle	SIN	CTRL-V	54	36	6	86	56	V	118	76	× l
	End of somit block	ET9.	CTRL-W	55	37	7	87	57	w	119	77	м.
	Cancel	CAN	CTRL-X	56	38	8	88	58	×	120	78	ж
	End of medium	EN	CTRL-Y	\$7	39	9	89	59	Y	121	79	y
	Substitute	SUB	CTRL-Z	58	34		90	SA.	2	122	7A	z
	Escape	ESC	CTRL-E	59	38		91	58	1	123	78	3
	File separator	FS	CTRL-1	60	30	× .	92	9C	3	124	7C	1
	Group separator	GS	CTRL-]	61	30	-	93	50	1	125	70	÷.
	Record separator	RS	CTRL	62	36	2	94	SE	<u> </u>	126	7E	~
	Unit separator	US	CTRL		3F	?	95	SF		127	77	DEL

ASCII

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- A byte contains enough information to store a single ASCII character, Example "h".
- 🛚 104 base 10
- 🛚 68 base 16
- 🛤 150 base 8
- 01101000 base 2

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Summary

- $\ensuremath{\ensuremath{\mathbb{R}}}$ Reviewed the main terms used in computer systems
- Considered the hardware, software and firmware
- Considered the electrical binary signal
- Reviewed number bases of 2,8,10 and 16
- Introduced ASCII
- Lesson 6.2 develops an understanding of number bases and the use of coding.

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Self assessment quiz

Note – develop an online interactive quiz or multiple choice selection.

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